

ABSTRACT

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Title : The Development of Cryptographic Game
Application Using Netbeans IDE

Technological advances are very important now, so that more and more games are tempting for teenagers. And the lack of adolescent knowledge about cryptography. How to develop a software in the form of desktop-based cryptographic games to help cryptographic learning, especially Anagram, Caesar Cipher and Shift Cipher. The literature study method used is looking for sources of books, related articles and internet literature. The method used for making this application is Waterfall. The expected result of this study are to be able to develop a software in the form of desktop-based games to help with cryptographic learning, especially Anagram, Caesar Cipher and Shift Cipher

Key words:

Cryptography, educational games, caesar cipher, anagram, shift cipher



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