

DAFTAR ISI

| | |
|---|------|
| LEMBAR PERNYATAAN | ii |
| LEMBAR PERSETUJUAN | iii |
| LEMBAR PENGESAHAN | iv |
| KATA PENGANTAR | v |
| ABSTRACT | vi |
| ABSTRAK | vii |
| DAFTAR ISI | viii |
| DAFTAR GAMBAR | xii |
| DAFTAR TABEL | xv |
| BAB I PENDAHULUAN | 1 |
| 1.1 Latar Belakang | 1 |
| 1.2 Rumusan Masalah | 3 |
| 1.3 Batasan Masalah | 4 |
| 1.4 Tujuan dan Manfaat | 5 |
| 1.4.1 Tujuan | 5 |
| 1.4.2 Manfaat | 5 |
| 1.5 Metode Penelitian | 6 |
| 1.5.1 Jenis Penelitian | 6 |
| 1.5.2 Teknik Pengumpulan Data | 6 |
| 1.5.3 Metode Pengembangan Sistem | 7 |
| 1.6 Sistematika Penulisan | 7 |
| BAB II LANDASAN TEORI | 9 |
| 2.1 Sistem Pembayaran | 9 |
| 2.2 Cashless Payment | 9 |

| | | |
|--------|------------------------------------|----|
| 2.2.1 | Metode Pembayaran Cashless..... | 9 |
| 2.3 | Menu..... | 13 |
| 2.4 | Kios | 14 |
| 2.5 | Festival Makanan | 14 |
| 2.6 | Penjualan Makanan | 15 |
| 2.7 | Quick Response Code | 16 |
| 2.7.1 | Library Quick Response Code | 17 |
| 2.8 | Metode Pengembangan Sistem | 17 |
| 2.8.1 | Tahap Pengembangan Sistem | 18 |
| 2.9 | Metode Analisa Sistem..... | 19 |
| 2.10 | Unified Modelling Language | 21 |
| 2.10.1 | Use Case Diagram..... | 21 |
| 2.10.2 | Activity Diagram | 23 |
| 2.10.3 | Sequence Diagram | 25 |
| 2.10.4 | Class Diagram..... | 26 |
| 2.10.5 | Deployment Diagram..... | 28 |
| 2.11 | PHP (Hypertext Preprocessor) | 29 |
| 2.11.1 | Framework CodeIgniter | 29 |
| 2.12 | XAMPP | 30 |
| 2.13 | MYSQL..... | 31 |
| 2.14 | Web Service | 31 |
| 2.14.1 | REST | 32 |
| 2.14.2 | Web API..... | 33 |
| 2.15 | Android..... | 33 |
| 2.15.1 | Perkembangan Versi OS Android..... | 34 |
| 2.15.2 | Arsitektur Android | 34 |
| 2.15.3 | Java Development Kit (JDK)..... | 37 |
| 2.15.4 | Android Studio | 37 |

| | | |
|---|-------------------------------|-----|
| 2.16 | JSON | 38 |
| 2.16.1 | Struktur Penulisan JSON | 38 |
| 2.17 | Blackbox Texting | 39 |
| 2.18 | Penelitian Terdahulu | 40 |
| BAB III ANALISA DAN PERANCANGAN SISTEM..... | | 44 |
| 3.1 | Analisa Studi Kelayakan | 44 |
| 3.2 | Analisa Sistem Berjalan | 48 |
| 3.3 | Analisa Permasalahan | 49 |
| 3.4 | Perancangan Sistem..... | 53 |
| 3.4.1 | Use Case..... | 53 |
| 3.4.2 | Activity Diagram | 64 |
| 3.4.3 | Sequence Diagram | 84 |
| 3.4.4 | Class Diagram..... | 104 |
| 3.4.5 | Deployment Diagram..... | 107 |
| 3.5 | Rancangan Struktur Data | 108 |
| BAB IV HASIL IMPLEMENTASI DAN PENGUJIAN | | 113 |
| 4.1 | Implementasi..... | 113 |
| 4.1.1 | Perangkat Keras | 113 |
| 4.1.2 | Perangkat Lunak | 113 |
| 4.2 | Implementasi Sistem | 113 |
| 4.2.1 | Mobile | 113 |
| 4.2.2 | Website | 125 |
| 4.3 | Pengujian Aplikasi | 135 |
| 4.4 | Hasil Pengujian | 144 |
| BAB V KESIMPULAN DAN SARAN | | 145 |
| 5.1 | Kesimpulan..... | 145 |
| 5.2 | Saran | 146 |

| | |
|------------------------------------|-----|
| DAFTAR PUSTAKA | 147 |
| LAMPIRAN 1 – HASIL KUESIONER | 149 |
| LAMPIRAN 2 – KARTU ASISTENSI..... | 158 |

