ABSTRACT

Indonesia is a country that has a tropical climate, therefore most of Indonesia's forests are tropical rainforests. Tropical rainforests have a diversity of plants. One of the diversity of organisms in Indonesia is mushrooms. But unfortunately, of the many mushrooms in Indonesia, there is no application that allows us to access information about mushrooms from the classification of mushrooms to how to cook it. With the development of increasingly sophisticated technology, all information can be accessed through smartphones. Especially through applications that specifically provide information sought.

The mockup user interfaces the design of the mushroom application is an application mockup about mushroom in Indonesia, recipe cooking, how to distinguish edible mushroom and inedible mushroom and make shopping list reminder. This application mockup is created using adobe illustration software to create wireframe and interface design and mockup software to realize wireframe into mockup mobile application.

The result of designing this mushroom application as a reference for a realization of learning application about mushroom. In designing the user interface design for a mushroom application it refers to the basic principles of user interface design in order to get the appropriate design results for the user.

keywords: Mushroom, Wireframe, user interface design, mockup, mobile application.